

## Issues

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
691	Cemu	Bug	New	Normal	General	Pretendo online does not function for Linux on the latest build, returns HTTP request received response 403 but expected 200		04/29/2024 05:11 PM
690	Cemu	Bug	New	Normal		Cemu showing game image instead of gameplay		04/08/2024 10:42 PM
689	Cemu	Bug	New	Normal	Graphic	The legend of zelda breath of the wild		03/23/2024 07:02 PM
688	Cemu	Bug	New	Normal	Compatibility	Wii Fit U crashes the emulator on boot		04/08/2024 11:43 AM
687	Cemu	Bug	New	Normal	General	When using Multiplicity to share mouse/keyboard CEMU crashes upon moving to other computer		11/17/2023 02:17 AM
685	Cemu	Bug	New	Normal	General	Cemu Crashes when trying to load certain games like new SM bros U and transformers prime		10/19/2023 06:36 PM
684	Cemu	Bug	New	Normal	Graphic	Tekken Tag Tournament 2 Brightness problem		10/10/2023 01:31 PM
683	Cemu	Bug	New	Normal	Compatibility	game & wario crash when select minigame		09/19/2023 06:04 PM
682	Cemu	Bug	New	Normal	Graphic	Vulkan Errors crashing BoTW to desktop		09/08/2023 06:06 AM
680	Cemu	Bug	New	Normal	Graphic	Paper Mario Color Splash (The Normal		07/24/2023 09:13 AM
679	Cemu	Bug	New	Normal	Compatibility	Oddworld (and possibly other titles) won't boot anymore since Cemu 1.26.2		04/20/2023 09:32 AM
678	Cemu	Bug	New	Normal	Compatibility	[Steam Deck/Linux] Crashes after 5-10 seconds in Sharo Lun Shrine in Breath of the Wild		04/05/2023 06:12 PM
675	Cemu	Bug	New	Normal	Graphic	BoTW Swimming Bug		02/19/2023 03:23 PM
674	Cemu	Bug	New	Normal	Graphic	Mario Kart 8 shadow problem		09/19/2023 10:54 AM
673	Cemu	Bug	New	Normal	General	Bugs that i have found so far while playing Skylanders Swap Force		01/13/2023 06:11 PM
671	Cemu	Bug	New	Normal	General	Cemu doesn't load properly and has problems with accessing the file system and pixbuf.		01/07/2023 09:17 AM
670	Cemu	Bug	New	Normal	General	Breath of the wild crashes on bomb shrine (with randomizer on)		01/05/2023 03:03 AM
668	Cemu	Bug	New	Normal	Sound	some sounds very quiet in lego dimensions		12/14/2022 02:41 AM
667	Cemu	Bug	New	Normal	General	Crashes after entering specific level in Super Mario 3D World		12/11/2022 11:23 AM
665	Cemu	Bug	New	Normal	General	Breath of the wild freeze at launch screen (Steam deck)		10/20/2022 12:11 PM
664	Cemu	Bug	New	Normal	General	DKC: Tropical Paradise - Platforms resetting prematurely		09/23/2022 01:05 PM
662	Cemu	Bug	New	Normal	Sound	Windows audio settings do not take effect when used with cemu xaudio2 backend.		09/16/2022 02:32 PM
659	Cemu	Bug	New	Normal	General	Online doesn't work		09/05/2022 04:54 PM
656	Cemu	Bug	New	Normal	Graphic	[Wind Waker HD] Lens flare effect is missing		08/13/2022 08:12 PM
653	Cemu	Bug	New	Normal	Graphic	Art Academy Atelier Graphic Bug when loading saved game		08/04/2022 10:43 PM
652	Cemu	Bug	New	Normal	Graphic	[Hyrule Warriors] game lags when theres a camera angle change in game rendered cutscenes		08/03/2022 08:00 AM
651	Cemu	Bug	New	Normal	Graphic	Twilight Princess HD Steam Deck some text doesn't appear in Vulkan mode		07/27/2022 01:56 PM
647	Cemu	Bug	New	Normal	Compatibility	Cemu/Vulkan no longer works with Steam Overlay		06/14/2022 01:10 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
646	Cemu	Bug	New	Normal		Fatal Frame / Project Zero Game Crash when playing cutscene video after updated to v1.26.2		06/08/2022 01:41 PM
645	Cemu	Bug	New	Normal	General	Crash on startup when offline in SteamOS (Steam Deck)		06/04/2022 03:11 AM
641	Cemu	Bug	New	Normal	Compatibility	ZombiU blackscreen after 1.27.0		05/03/2022 07:53 PM
640	Cemu	Bug	New	Normal	Sound	Audio Lag when playing any game on CEMU latest version		04/30/2022 03:36 AM
639	Cemu	Bug	New	Normal	Compatibility	Yoshi's Woolly World black screen with 1.27.0b		08/28/2022 04:17 PM
638	Cemu	Bug	New	Normal	Compatibility	Hyrule Warriors doesn't load when pressing A button on loading screen		04/27/2022 10:42 PM
636	Cemu	Bug	New	Normal	Graphic	Splatoon graphical corruption on OpenGL		04/22/2022 08:22 AM
635	Cemu	Bug	New	Normal	Compatibility	Splatoon Crashing on Vulkan		05/10/2022 02:59 PM
634	Cemu	Bug	New	Normal	General	Mario VS Donkey kong Tipping stars game crash		04/21/2022 05:43 PM
633	Cemu	Bug	New	Normal	Compatibility	Skylanders Swap Force Portal Stability and Graphical Glitches		04/18/2022 12:56 AM
630	Cemu	Bug	New	Normal	General	VSync not working in OpenGL		07/21/2022 12:35 PM
627	Cemu	Bug	New	Normal	General	Skylanders drop reset		03/14/2022 09:34 PM
624	Cemu	Bug	New	Normal	Graphic	Pokken Tournament red screen during battles		03/10/2022 12:28 PM
620	Cemu	Bug	New	Normal	Sound	Cemu Exits instantly when No audio output devices are enabled/detected		02/12/2022 04:28 PM
616	Cemu	Bug	New	Normal		DSU Client MotionSource not working		01/22/2022 05:12 PM
611	Cemu	Bug	New	Normal	Compatibility	Tekken tag tournament 2 Crash online Error-Code: 106-0526.		01/13/2022 03:57 PM
609	Cemu	Bug	New	Normal		Transformers Dark Spark - broken in Vulkan, works in OpenGL		01/08/2022 01:16 AM
608	Cemu	Bug	New	Normal		Cemu game profiles can't select graphics API		01/06/2022 04:46 AM
607	Cemu	Bug	New	Normal		Madden 2013 menu soft-lock		01/06/2022 04:16 AM
606	Cemu	Bug	New	Normal		Pokken Tournament Demo Graphics bugs		01/06/2022 04:14 AM
605	Cemu	Bug	New	Normal		Black Ops 2 - Guest Controller Bugs		01/06/2022 04:12 AM
603	Cemu	Bug	New	Normal		Spongebob: Plankton's Robotic Revenge		01/06/2022 03:49 AM
602	Cemu	Bug	New	Normal		Lego Batman 3 Demo crashes		01/06/2022 03:47 AM
601	Cemu	Bug	New	Normal	Graphic	Amazing Spiderman 1 bug		01/06/2022 03:43 AM
600	Cemu	Bug	New	Normal	Graphic	Fifa 2013 graphics bugs		01/06/2022 03:41 AM
599	Cemu	Bug	New	Normal	Graphic	Lego City Undercover - Graphics Bug		03/27/2022 12:34 AM
598	Cemu	Bug	New	Normal	General	Call of Duty - Networking Bug		01/06/2022 03:38 AM
597	Cemu	Bug	New	Normal	General	Assassin's Creed 4 - Networking Bug		01/06/2022 03:33 AM
592	Cemu	Bug	New	Normal	General	NEX: Error 0x00000000 in login response, NEX: Error during authentication. (Online Error)		12/26/2021 03:33 PM
590	Cemu	Bug	New	Normal	General	Game fails to load when using relative paths		01/08/2022 09:34 PM
588	Cemu	Bug	In Progress	Normal	General	Cemu not launching when Bins by 1UP industries is running		11/26/2021 06:06 AM
587	Cemu	Bug	New	Normal		Just Dance 2014 & 2015 DLCS		11/17/2021 08:19 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
585	Cemu	Bug	New	Normal	Graphic	Bayonetta 2 - Issue with bloom on objects updating only at 30fps		11/11/2021 03:56 AM
583	Cemu	Bug	New	Normal	UI	Starting games stored on NAS not working through game list		10/20/2021 02:09 PM
580	Cemu	Bug	New	Normal	Graphic	Mario Tennis: Ultra Smash		04/28/2022 07:04 AM
579	Cemu	Bug	New	Normal	Compatibility	Bayonetta vulkan crash on boot cemu 1.25. (2) (3) (4) (5b)		10/07/2021 04:23 PM
578	Cemu	Bug	New	Normal	Graphic	Bayonetta 2 vulkan broken graphics 1.24 / 1.25.5b		12/26/2021 03:34 PM
577	Cemu	Bug	New	Normal	Graphic	Captain Toad Treasure Tracker - Coins Galore bonus stages are too bright		10/03/2021 06:31 PM
576	Cemu	Bug	New	Normal	Graphic	The Legend of Zelda - Breath of the Wild Stasis Rune Glitch		10/10/2021 06:58 PM
573	Cemu	Bug	New	Normal	Graphic	Black screen after few second		09/08/2021 01:43 PM
570	Cemu	Bug	New	Normal	Graphic	Many Issues with Skylanders: Swap-Force		09/05/2021 04:33 AM
568	Cemu	Bug	New	Normal	UI	Playtime not counting		08/30/2021 07:59 AM
564	Cemu	Bug	New	Normal	Compatibility	Skylanders swap force portal bug still here		08/20/2021 04:48 PM
563	Cemu	Bug	New	Normal		Unknown ErrEula always pops up at the same point (Yakuza 1/2 HD Collection)		08/20/2021 08:30 AM
560	Cemu	Bug	New	Normal	Graphic	Battle Quest minigame for Nintendoland Issues		11/09/2021 06:34 AM
559	Cemu	Bug	New	Normal	Compatibility	Skylanders Trap Team Portal Audio		08/16/2021 08:33 PM
558	Cemu	Bug	New	Normal	Graphic	Mario Kart 8 graphical issue on Baby Park/Moo Moo Meadows		08/15/2021 02:41 PM
554	Cemu	Bug	New	Normal	Compatibility	Missing Lego Dimensions DLC		09/01/2021 05:38 PM
552	Cemu	Bug	Accepted	Normal	Graphic	Super Smash Brother Wii u vulkan, broken boxing ring shadows		07/31/2021 11:21 PM
549	Cemu	Bug	New	Normal	Compatibility	Fatal Frame / Project Zero 12th drop hard lock eshop		07/27/2021 09:14 AM
543	Cemu	Bug	New	Normal	General	New Super Mario Bros U DLC (aka New Super Luigi U) crashes a few second into the intro		07/17/2021 04:54 PM
538	Cemu	Bug	New	Normal	Compatibility	Sonic & All-Stars Racing Transformed Galatic Parade crashing on Nvidia Vulkan		07/12/2021 03:30 AM
534	Cemu	Bug	New	Normal		Intel - Game corruption when display not in fullscreen		06/22/2021 05:56 PM
533	Cemu	Bug	New	Normal	Compatibility	Skylanders super chargers and Skylanders imagonators		06/21/2021 06:27 PM
532	Cemu	Bug	New	Normal	UI	Twilight Princess HD: Third-person aiming reticle doesn't line up with where shots land		06/20/2021 10:37 PM
530	Cemu	Bug	Accepted	Normal	General	Instruction STHX not supported		06/11/2021 10:28 PM
527	Cemu	Bug	New	Normal	General	Sonic & All-Stars Racing Transformed [crashes a lot and has glitched visuals and missing textures and glitched text]		06/12/2021 02:04 AM
523	Cemu	Bug	New	Normal	General	Cemu crashes after selecting character in Tekken Tag Tournament 2		12/24/2021 04:50 PM
518	Cemu	Bug	New	Normal	General	Paper Mario Color Splash - Crash when loading a new area		05/10/2021 01:30 PM
517	Cemu	Bug	New	Normal	Graphic	Mario Tennis: wrong footprint rendering on clay court		10/10/2021 06:56 PM
516	Cemu	Bug	New	Normal	Compatibility	Fatal Frame / Project Zero 4th drop soft lock eshop		05/27/2021 12:34 PM
508	Cemu	Bug	New	Normal	Graphic	Paper Mario Color Splash - Blackscreen after turning off Separate Gamepad View		04/11/2021 11:37 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
506	Cemu	Bug	New	Normal	General	Wii U System Settings App - Has a high chance of crashing when opening the TV Settings tab		04/13/2021 04:57 PM
505	Cemu	Bug	New	Normal	Graphic	Wii U Home Menu - Black flickering		04/13/2021 04:56 PM
503	Cemu	Bug	Accepted	Normal	Graphic	Red Trail when swinging in BOTW		04/02/2021 09:32 AM
499	Cemu	Bug	New	Normal	Compatibility	Yakuza - Ryu ga Gotoku 1&2 HD for Wii U freezes after load screen,savegame cannot be overwritten		03/15/2021 01:11 PM
496	Cemu	Bug	Accepted	Normal	General	Legend of Zelda: Twilight Princess - Black screen on main window, when resizing gamepad window or switching it to full screen		03/15/2021 07:10 PM
495	Cemu	Bug	New	Normal	Graphic	Lego Batman 3: Beyond Gotham - Black Screen		07/30/2021 01:13 PM
487	Cemu	Bug	New	Normal	UI	Paper Mario Color Splash - Waterfall glitch		04/10/2021 02:49 PM
481	Cemu	Bug	New	Normal	General	Tokyo Mirage Sessions freezes on Cemu 1.22.6c a few seconds after launching the game		04/10/2021 02:52 PM
480	Cemu	Bug	New	Normal	Compatibility	Call of Duty Black Ops 2		02/11/2021 02:35 AM
478	Cemu	Bug	New	Normal	Compatibility	Disney Infinity Compatibility		03/13/2021 03:38 PM
473	Cemu	Bug	New	Normal	Graphic	Mario vs Donkey Kong Tipping Stars graphics and sound bug		02/06/2021 04:48 PM
467	Cemu	Bug	New	Normal	General	Lego Batman 3 unable to overwrite save file		03/12/2021 01:42 PM
463	Cemu	Bug	New	Normal	Graphic	Ninja Gaiden 3 Razor edge USA (graphic bugs)		01/21/2021 06:29 AM
462	Cemu	Bug	New	Normal	General	PC / Driver Crashes in Botw on Navi Cards (RX 5700XT)		01/18/2021 05:12 PM
460	Cemu	Bug	New	Normal	Compatibility	Super Mario Bros crash when playing Super Luigi U DLC		02/12/2021 05:46 PM
457	Cemu	Bug	New	Normal	UI	Text glitches in Affinity Chart from Xenoblade Chronicles X		01/12/2021 08:26 PM
456	Cemu	Bug	Feedback	Normal	Graphic	Intel iGPU - Mario Kart 8 - Splitscreen - Other player visually glitches out during race.		04/12/2021 01:18 AM
455	Cemu	Bug	New	Normal	UI	Mouse pointer is hidden when fullscreen, i feel hard to emulate Touch with Super Mario 3D World		04/16/2021 01:54 PM
451	Cemu	Bug	New	Normal	Sound	Sound issues in ZombiU		05/03/2022 07:56 PM
449	Cemu	Bug	New	Normal	Graphic	Pikmin 3 - Gamepad view corruption		12/22/2020 05:20 PM
448	Cemu	Bug	New	Normal	Compatibility	Pikmin 3 - Random crashes		12/22/2020 05:20 PM
447	Cemu	Bug	New	Normal	Compatibility	Warriors Orochi 3 Hyper - Loading Screen Crash With Game Update & Graphical Glitches With Version 0 In USA Version		12/19/2020 01:05 AM
446	Cemu	Bug	New	Normal	Sound	Super Mario 3D World: Music doesn't sound as it should underwater		12/14/2020 12:13 PM
444	Cemu	Bug	Feedback	Normal	Sound	Hyrule Warriors sound emulation issue		05/01/2021 09:49 AM
435	Cemu	Bug	New	Normal	Compatibility	Devil's Third Texture Corruption and low framerate in vulkan		11/23/2020 01:04 PM
431	Cemu	Bug	New	Normal	Sound	LEGO Games (detected in several) doesn't mix music/sounds correctly		11/06/2020 05:35 PM
427	Cemu	Bug	New	Normal	Compatibility	Super Mario Maker: "Your Best Time" on the bookmark website doesn't update on level clears		04/12/2021 01:05 AM
426	Cemu	Bug	New	Normal	Graphic	Paper Mario: Color Splash - Kiwano Temple bug, screen turns gray		04/12/2021 12:42 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
425	Cemu	Bug	New	Normal	Graphic	Bayonetta 2 Missing/invisible textures		10/23/2020 02:37 PM
420	Cemu	Bug	New	Normal	Compatibility	Just Dance 4 is Unplayable		10/18/2020 01:15 PM
416	Cemu	Bug	New	Normal	Graphic	Bayonetta (USA) Vulkan - OGL Specific Graphic bugs list (save included)		09/16/2020 01:03 PM
415	Cemu	Bug	Accepted	Normal	Compatibility	Project Zero: Maiden of Black Water eShop releases - Stalls on rendered cutscene 3rd drop		04/13/2021 04:43 PM
412	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Session - Transparent textures		09/07/2020 05:06 PM
406	Cemu	Bug	New	Normal	General	Installing System Apps places them in "mlc01\usr\title" instead of "mlc01\sys\title"		04/12/2021 12:16 AM
405	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Sessions Broken Geometry (Vulkan)		08/26/2020 04:03 AM
402	Cemu	Bug	Accepted	Normal	Compatibility	Hyrule Historia - Crashes after Boot Splash		04/12/2021 12:24 AM
400	Cemu	Bug	New	Normal	General	Title Manager - Import a save when none is present from beforehand.		04/11/2021 11:50 PM
396	Cemu	Bug	New	Normal	Graphic	Mario and Sonic At The 2016 Rio Olympics Graphic Problems		08/13/2020 01:33 PM
389	Cemu	Bug	New	Normal	General	Mario Kart 8 - Vulkan version 1.20.0c - Crash after a few races		04/11/2021 11:39 PM
388	Cemu	Bug	New	Normal	Compatibility	Just Dance 2016-2017 and 2018 loops on Start Screen		07/27/2020 12:53 PM
384	Cemu	Bug	New	Normal	General	The Legend of Zelda: The Wind Waker HD Bug		04/11/2021 09:11 PM
380	Cemu	Bug	New	Normal	Graphic	BOTW lighting/shadows has vertical offset		04/11/2021 09:08 PM
374	Cemu	Bug	New	Normal	General	Bayonetta 2 total crash		06/15/2020 08:12 PM
362	Cemu	Bug	New	Normal	Graphic	Assassin's Creed III has severe graphic issues		06/02/2020 10:41 PM
360	Cemu	Bug	New	Normal	Compatibility	Never Alone (Kisima Ingitchuna) crashes when trying to load a savegame.		06/02/2020 10:02 PM
357	Cemu	Bug	New	Normal	Compatibility	Games that only shows a black screen when launched		01/31/2021 05:36 PM
355	Cemu	Bug	Accepted	Normal	Compatibility	Games that cause Cemu to crash immediately on boot.		04/11/2021 08:56 PM
352	Cemu	Bug	New	Normal	General	Mario & Sonic at the Sochi 2014 Olympic Winter Games		05/27/2020 10:45 AM
351	Cemu	Bug	New	Normal	Graphic	Project Zero: Maiden of Black Water - Lighting, flash light beam, mirror rendering, etc.		04/13/2021 04:23 PM
350	Cemu	Bug	New	Normal	General	Phineas and Ferb: Quest for Cool Stuff Loading Screen Hardlock		05/26/2020 05:15 AM
346	Cemu	Bug	Accepted	Normal	Compatibility	Monster Hunter 3 Ultimate Online		04/11/2021 08:51 PM
341	Cemu	Bug	New	Normal	Compatibility	Octodad: Dadliest Catch Missing wife		05/20/2020 04:49 PM
339	Cemu	Bug	New	Normal	Graphic	White screen while playing Tokyo Mirage Sessions #FE [ASEE01] using Vulkan		05/20/2020 10:28 AM
333	Cemu	Bug	New	Normal	General	Hyrule Warriors Amiibo issues		04/11/2021 08:26 PM
326	Cemu	Bug	New	Normal	Graphic	Bayonetta 2 Vulkan problems		04/28/2020 09:13 PM
320	Cemu	Bug	New	Normal	Compatibility	Load Address PPC instruction		04/22/2020 06:04 PM
316	Cemu	Bug	New	Normal	Sound	Loud music and sfx in 'FAST racing NEO'		04/16/2020 12:53 PM
315	Cemu	Bug	New	Normal	Graphic	Odd multi-coloured graphics during play in 'FAST racing NEO'		04/16/2020 12:50 PM
314	Cemu	Bug	New	Normal	Graphic	Resolution drops to default (randomly) during play in 'FAST racing NEO'		04/16/2020 12:46 PM
313	Cemu	Bug	New	Normal	Sound	BGM Glitch on Paper Mario after a battle		04/18/2020 06:56 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
304	Cemu	Bug	New	Normal	Graphic	Problems in Bicubic&Hermite scaling filters		04/03/2020 01:24 AM
293	Cemu	Bug	New	Normal	Graphic	"Adventure Time: Finn And Jake Investigations" doesn't render graphics correctly (lights, shadows etc)		04/10/2021 05:46 PM
281	Cemu	Bug	New	Normal	UI	Debugger R/W Breakpoints are Broken		04/10/2021 05:42 PM
274	Cemu	Bug	New	Normal	Graphic	Zombi U Lights through the walls		05/03/2022 07:55 PM
272	Cemu	Bug	New	Normal	Graphic	Vulkan: Characters won't render in The Wonder 101		04/10/2021 05:26 PM
269	Cemu	Bug	New	Normal	Sound	Mario Kart 8: Some sounds underwater are really quiet		04/11/2021 08:00 PM
266	Cemu	Bug	New	Normal	UI	Miscellaneous problems with translation strings		02/01/2020 01:38 PM
264	Cemu	Bug	New	Normal	General	Bayonetta 2 cutscenes do not match with the audio. Introduction chapter crashes every time.		01/29/2020 01:18 AM
253	Cemu	Bug	New	Normal	Graphic	Artifacts at screen edges when upscaling with Vulkan (incorrect texture addressing mode?)		01/13/2020 08:37 PM
243	Cemu	Bug	New	Normal	Graphic	Yoshi Woolly World: Wool does not render in several locations		06/06/2020 07:45 PM
242	Cemu	Bug	New	Normal	Graphic	Yoshi's Woolly World - Exploding vertices introduced on 1.15.6		04/10/2021 04:47 PM
232	Cemu	Bug	New	Normal	Graphic	Glitch in some segments (Tokyo Mirage Sessions, Vulkan)		12/21/2019 03:56 PM
231	Cemu	Bug	New	Normal	Graphic	Super Smash Bros.: Image Background is too bright in some scenes		12/20/2019 09:31 PM
228	Cemu	Bug	New	Normal	Graphic	[Regression] Nex Remix: Stamp image no longer renders		12/19/2019 07:38 AM
217	Cemu	Bug	New	Normal	General	Skylanders Superchargers and Skylanders Imaginators online doesn't work		12/06/2019 11:26 PM
211	Cemu	Bug	New	Normal	Compatibility	Phineas and Ferb hitbox detection		11/23/2019 10:36 PM
199	Cemu	Bug	New	Normal	Compatibility	Donkey Kong Country: Tropical Freeze - "Funky's Fly 'n' Buy" stuck still happens		04/10/2021 04:41 PM
193	Cemu	Bug	New	Normal	Graphic	Xenoblade Chronicles X Broken Cubemap Reflections		09/16/2019 08:49 PM
187	Cemu	Bug	New	Normal	Graphic	Hyrule Warriors - Menu backgrounds get corrupted after a mission.		09/06/2019 05:21 PM
184	Cemu	Bug	New	Normal	Graphic	Hyrule Warriors - Flashing Graphics (Epileptic Warning)		09/02/2019 04:25 PM
177	Cemu	Bug	New	Normal	Compatibility	Wind Waker HD - Pictoboxed sidequest bugged		08/24/2019 03:13 AM
175	Cemu	Bug	In Progress	Normal	Input	WGI causes Cemu to fail to fully close; must be closed by using Task Manager > Details		04/18/2021 11:02 PM
171	Cemu	Bug	New	Normal	Graphic	MK8 N64 Rainbow Road Bug		08/18/2019 07:20 AM
166	Cemu	Bug	New	Normal	Graphic	Xenoblade X broken bloom		08/28/2021 12:35 AM
164	Cemu	Bug	New	Normal	Graphic	CG Flash Screen in ninja gaiden3 & have some corrupted textures		08/12/2019 02:06 AM
154	Cemu	Bug	New	Normal	Graphic	Just Dance 2019 Bugs and Lag		07/29/2019 04:57 AM
153	Cemu	Bug	Accepted	Normal	Compatibility	Steam overlay being injected successfully but ignoring hotkeys		08/23/2019 01:01 PM
143	Cemu	Bug	New	Normal	Graphic	graphical glitch ournament pokken		07/15/2019 10:48 AM
136	Cemu	Bug	New	Normal	Compatibility	Random crash still in ninja gaiden 3		07/18/2019 07:44 AM
132	Cemu	Bug	New	Normal	General	Debugger Bug		07/15/2019 03:12 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
122	Cemu	Bug	New	Normal	General	Debugger Bug		07/04/2019 02:33 AM
105	Cemu	Bug	New	Normal	Compatibility	Disney Infinity 3.0 with ToyPad HID not functioning		07/07/2019 12:58 PM
102	Cemu	Bug	New	Normal	Compatibility	Currently only JPN version Genei IbunRoku #FE doesn't work/is unable to boot properly due to incompatibility of meta.xml. When booting the game, title bar's text is garbled.		07/03/2019 11:40 PM
97	Cemu	Bug	New	Normal	Graphic	Texture bug in Yoshi's Woolly World		12/31/2019 08:08 AM
93	Cemu	Bug	New	Normal	Graphic	Pikmin 3 Massive Slowdown when winning splitscreen bingo battle [1.15.8]		06/19/2019 02:09 AM
92	Cemu	Bug	New	Normal	Graphic	M&S Rio 2016 Splitscreen Graphical Bug		06/18/2019 04:36 AM
91	Cemu	Bug	New	Normal	Compatibility	Pac-Man And The Ghostly Adventures 2 - Fails To Boot		06/17/2019 12:10 PM
89	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Portraits Missing		05/20/2020 10:14 AM
88	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Lighting Issue		07/03/2019 11:50 PM
81	Cemu	Bug	Accepted	Normal	Compatibility	Art Academy: Home Studio (Cannot Save Lesson)		07/03/2019 11:54 PM
78	Cemu	Bug	New	Normal	Graphic	N64 VC - Star Fox 64 text jumbles		06/07/2019 09:47 PM
77	Cemu	Bug	New	Normal	Graphic	Mii faces not rendering properly in certain games		06/07/2019 10:31 AM
57	Cemu	Bug	New	Normal	Graphic	Lego Dimensions various lighting issues		05/05/2019 02:31 PM
45	Cemu	Bug	Accepted	Normal	Compatibility	Paper Mario Color Splash - always crashes when using megaphone Thing		07/04/2019 12:40 AM
43	Cemu	Bug	New	Normal	Graphic	visual failures in all games of Taiko no Tatsujin		04/14/2019 01:18 AM
41	Cemu	Bug	New	Normal	Input	Rumble not working on Xbox One S Pad connected to Nvidia Shield TV		07/04/2019 12:41 AM
34	Cemu	Bug	New	Normal	General	GFX selection and settings.xml corruption when GFX pack folder is on a different partition (using a link)		07/04/2019 12:42 AM
29	Cemu	Bug	New	Normal	Sound	Bayonetta 2: Audio is not sync with video during cutscenes		07/04/2019 12:42 AM
28	Cemu	Bug	New	Normal	Graphic	Bayonetta 2: Missing shadows		07/04/2019 12:42 AM
27	Cemu	Bug	New	Normal	Sound	Dr. Luigi: BGM gets corrupted after ~3 mins		07/04/2019 12:43 AM
23	Cemu	Bug	New	Normal	Compatibility	Wii Party U crashes on before loading gameplay		07/04/2019 12:43 AM
20	Cemu	Bug	New	Normal	Compatibility	Cemu 1.15.3 steam link screen freezes		07/30/2020 07:52 PM
14	Cemu	Bug	Accepted	Normal	Graphic	Mario Kart 8 - Water Park Position Line Flickering		03/11/2019 09:53 PM
3	Cemu	Bug	In Progress	Normal	Compatibility	Floating-point inaccuracies in recompiler		04/19/2019 09:22 AM
2	Cemu	Bug	New	Normal	Graphic	Sonic Lost World - Rainbow-ish overlay in the distance		04/21/2019 06:43 PM
515	Cemu	Bug	New	Normal	Compatibility	New Super Mario Bros. U - Luigi U DLC Crashes at the intro	Exzap	05/04/2021 12:14 PM
12	Cemu	Bug	Accepted	Normal	Graphic	Darksiders Warmastered Edition Wii U	Exzap	07/04/2019 12:44 AM
9	Cemu	Bug	In Progress	Normal	Compatibility	Resident Evil: Revelations crash in chapter 1	Exzap	07/04/2019 12:45 AM
681	Cemu	Bug	New	Normal	Input	Wheel of Fortune/Jeopardy 2 player mode	Petergov	08/27/2023 03:42 PM
677	Cemu	Bug	New	Normal	Input	PS5 Controller not connected on startup	Petergov	03/21/2023 08:41 PM
669	Cemu	Bug	New	Normal	Input	Cemu gamepad frozen in twilight princess hd	Petergov	12/27/2022 11:52 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
660	Cemu	Bug	New	Normal	Input	2nd Controller not working Bug	Petegov	09/12/2022 08:38 PM
648	Cemu	Bug	New	Normal	Input	Steam Deck : Right analog stick doesn't work after wake from sleep	Petegov	06/16/2022 05:30 PM
644	Cemu	Bug	New	Normal	Input	Steam Controllers no longer work in Cemu 1.26+ with SDL	Petegov	05/29/2022 11:36 AM
637	Cemu	Bug	New	Normal	Input	Second Wiimote has much more input delay	Petegov	04/22/2022 10:27 PM
631	Cemu	Bug	New	Normal	Input	crash on wake of wireless gamepad	Petegov	03/26/2022 01:41 AM
626	Cemu	Bug	New	Normal	Input	DSUController not listing controllers from another host IP	Petegov	03/19/2022 11:41 AM
621	Cemu	Bug	New	Normal	Input	Battle Quest minigame for Nintendoland ZL ZR button Issues	Petegov	02/19/2022 07:43 PM
617	Cemu	Bug	New	Normal	Input	Switching to gamepad view no longer working	Petegov	01/24/2022 06:22 PM
614	Cemu	Bug	New	Normal	Input	The "Show screen" function does not work.	Petegov	01/20/2022 06:50 PM
613	Cemu	Bug	New	Normal	Input	1.26.0 only detects 1 controller	Petegov	01/20/2022 01:24 PM
596	Cemu	Bug	New	Normal	Input	GCN controller rumbles for 10 seconds minimum	Petegov	01/02/2022 10:17 PM
595	Cemu	Bug	New	Normal	Input	Switch Pro controller with SDL - motion controls not working correctly	Petegov	01/10/2022 08:55 PM
594	Cemu	Bug	New	Normal	Input	Second Wiimote is very laggy	Petegov	12/29/2021 11:09 AM
584	Cemu	Bug	New	Normal	Input	The IR pointer didn't work on Cemu	Petegov	11/06/2021 02:43 PM
569	Cemu	Bug	New	Normal	Input	Trine 2 - Director's cut controller issue with pro controller	Petegov	09/04/2021 03:28 PM
553	Cemu	Bug	New	Normal	Input	All my buttons get mixed up after I add a second player	Petegov	08/06/2021 09:09 AM
546	Cemu	Bug	New	Normal	Input	Wii MotionPlus INSIDE controllers not detected	Petegov	07/23/2021 03:31 AM
545	Cemu	Bug	New	Normal	Input	Skylanders swap force portal issue	Petegov	07/20/2021 07:19 PM
542	Cemu	Bug	New	Normal	Input	SDL controllers stop moving if disconnected and reconnected	Petegov	07/16/2021 07:19 PM
537	Cemu	Bug	New	Normal	Input	wiimote nunchuck input settings up, down, left, right nunchuck mapping bug	Petegov	07/10/2021 06:32 AM
535	Cemu	Bug	New	Normal	Input	Input for XInput recognized by CEMU but not mapping correctly in BOTW	Petegov	06/30/2021 03:57 PM
526	Cemu	Bug	New	Normal	Input	THE AMAZING SPIDERMAN 2 - button assignment problem	Petegov	06/06/2021 10:18 AM
520	Cemu	Bug	New	Normal	Input	Official WiiU classic controller manufactured by PDP not well recognized	Petegov	05/14/2021 08:15 PM
513	Cemu	Bug	Accepted	Normal	Input	Super Mario 3D World FPS drops, while using the gamecube Controller api	Petegov	04/30/2021 02:30 PM
511	Cemu	Bug	New	Normal	Input	Cemu rumble issue	Petegov	04/25/2021 10:51 AM
507	Cemu	Bug	New	Normal	Input	Nvidia shield 2017 controller input settings problem	Petegov	04/11/2021 09:48 AM
477	Cemu	Bug	New	Normal	Input	DSU client port reverts to default on opening application or entering input settings	Petegov	02/10/2021 12:15 PM
433	Cemu	Bug	New	Normal	Input	Fatal Frame 5 camera fixed on vertical mode.	Petegov	01/10/2021 12:20 PM
432	Cemu	Bug	Accepted	Normal	Input	Cannot input Alt+C   Ctrl+Alt+C anywhere while Cemu is open in the background.	Petegov	04/12/2021 01:01 AM
381	Cemu	Bug	New	Normal	Input	Forced minimum Deadzone regardless of Input Settings	Petegov	07/10/2020 01:29 PM
361	Cemu	Bug	Accepted	Normal	Input	Input is broken in The Book of Unwritten Tales 2	Petegov	07/23/2020 05:14 PM
353	Cemu	Bug	New	Normal	Input	Mario Party 10: Emulated Wiimotes not paired	Petegov	04/11/2021 08:54 PM
322	Cemu	Bug	Accepted	Normal	Compatibility	Marvel Avengers Battle for Earth crashes on the new update	Petegov	04/12/2021 01:07 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
321	Cemu	Bug	New	Normal	Input	Vibration really weak for Wii U gamepad profile as compared to Wii U pro controller profile	Petegov	04/22/2020 09:46 PM
308	Cemu	Bug	New	Normal	Input	DSUClient fails when network interface is disabled	Petegov	04/05/2020 08:15 AM
305	Cemu	Bug	New	Normal	Input	Cannot map Wiimote Nunchuck	Petegov	04/10/2021 02:47 PM
298	Cemu	Bug	New	Normal	Input	Rumble effect feedback in "Options/input setting/additional settings/Rumble" changes while in-game (much lower effect)	Petegov	03/26/2020 12:01 PM
145	Cemu	Bug	New	Normal	Input	[Kirby Rainbow Curse/Paintbrush] The touch screen continue to receive inputs even when you release the mouse button	Petegov	04/11/2021 06:19 PM
142	Cemu	Bug	New	Normal	Input	Input bug with "Momonga - Pinball Adventures"	Petegov	07/15/2019 06:22 AM
140	Cemu	Bug	Accepted	Normal	Input	P2 Input Enabled crashes game "KickBeat Special Edition"	Petegov	07/26/2019 05:01 PM
133	Cemu	Bug	New	Normal	Input	NintendoLand doesn't detect EMULATED wiimotes	Petegov	07/11/2019 03:51 PM
6	Cemu	Bug	Accepted	Normal	Sound	Current titles with audio issues and/or still require system .rpl files	Petegov	07/04/2019 12:45 AM
5	Cemu	Bug	Accepted	Normal	Input	Controller input not being fully detected/functioning properly	Petegov	07/04/2019 12:46 AM
658	Cemu	Feature requests	New	Normal	Compatibility	Integration of DumpsterJ		08/27/2022 08:19 PM
655	Cemu	Feature requests	New	Normal	General	Allow exclusive fullscreen mode with Vulkan		08/13/2022 03:08 AM
650	Cemu	Feature requests	New	Normal	UI	Add option to start gamepad view fullscreen		07/17/2022 05:10 PM
632	Cemu	Feature requests	New	Normal	Compatibility	Compatibility with Just Dance 2016, 2017, 2018		04/06/2022 01:51 PM
623	Cemu	Feature requests	New	Normal		Native mouse suport		02/21/2022 08:13 PM
618	Cemu	Feature requests	In Progress	Normal	General	Export game to a file container for backup		02/11/2022 04:49 PM
589	Cemu	Feature requests	New	Normal	General	Download Manager		11/28/2021 10:27 PM
586	Cemu	Feature requests	New	Normal	General	Hotkeys for graphic packs		11/13/2021 07:19 AM
575	Cemu	Feature requests	New	Normal	General	A master game-profiles settings tab/function		10/03/2021 08:21 AM
489	Cemu	Feature requests	New	Normal	Graphic	Gamepad Screen Transparency		02/26/2021 07:32 PM
485	Cemu	Feature requests	New	Normal		Language select at first launch		02/14/2021 07:28 PM
484	Cemu	Feature requests	New	Normal		Add a help screen for hot keys and general controls		02/14/2021 07:25 PM
453	Cemu	Feature requests	New	Normal	General	Cemu Memory Searcher hex search type option		01/01/2021 07:24 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
430	Cemu	Feature requests	New	Normal		Game rating and compatibility info on game list.		10/31/2020 12:24 AM
383	Cemu	Feature requests	New	Normal	UI	Length of path check - Show window dialog errors		07/18/2020 05:15 AM
376	Cemu	Feature requests	New	Normal	Sound	Cubeb Backend		06/27/2020 06:23 PM
371	Cemu	Feature requests	Accepted	Normal	UI	Improve loading experience for launchers.		06/14/2020 02:30 PM
323	Cemu	Feature requests	New	Normal		Add the feature to permanently delete/rename an account with its save files		04/26/2020 05:02 AM
294	Cemu	Feature requests	New	Normal	UI	make Game Title bar show the cpu mode applied from game profile (singlecore, dualcore or triplecore recompiler)		03/23/2020 09:31 PM
260	Cemu	Feature requests	New	Normal	General	Automatic applying of vsyncFrequency setting when changing graphic packs preset		01/20/2020 02:59 PM
257	Cemu	Feature requests	New	Normal	Graphic	Vulkan Anisotropic Filtering Option		01/18/2020 01:18 AM
237	Cemu	Feature requests	New	Normal		Add an option to hide the mouse pointer for the gamepad view		12/28/2019 11:30 PM
218	Cemu	Feature requests	New	Normal	Compatibility	Add function to switch from one software to another		12/07/2019 01:14 PM
205	Cemu	Feature requests	New	Normal	Graphic	Shader Cache additional options.		04/11/2020 06:02 AM
188	Cemu	Feature requests	New	Normal	UI	Add a fullscreen mode where both the TV and the Gamepad are displayed on one screen.		09/07/2019 03:42 PM
178	Cemu	Feature requests	New	Normal	UI	Clock in Overlay		08/25/2019 06:47 PM
160	Cemu	Feature requests	New	Normal	Graphic	Have option to make graphic pack work globally		08/01/2019 03:51 PM
131	Cemu	Feature requests	New	Normal	UI	Blank is so large that the setting window get stretched		07/07/2019 04:31 PM
128	Cemu	Feature requests	New	Normal	General	Native Linux Build		07/05/2019 06:20 AM
120	Cemu	Feature requests	New	Normal	UI	Separate In-Game Window		09/02/2021 04:02 PM
118	Cemu	Feature requests	New	Normal	UI	Customizable Hotkey Menu		07/03/2019 11:47 PM
110	Cemu	Feature requests	New	Normal	UI	QOL improvemnts for GUI		07/03/2019 11:48 PM
104	Cemu	Feature requests	New	Normal	UI	Advanced options: Restore Default Settings and Clear Shader Cache		07/03/2019 11:48 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
100	Cemu	Feature requests	New	Normal	UI	When enabling a GraphicPack, allow the Presets and Description to show.		07/03/2019 11:48 PM
99	Cemu	Feature requests	New	Normal	UI	Grey-out Specific GraphicPacks when certain conditions are specified in Rules.txt		07/03/2019 11:49 PM
98	Cemu	Feature requests	New	Normal	General	[PPC Debugger] New breakpoint events (execute and registry)		06/22/2019 08:03 AM
76	Cemu	Feature requests	New	Normal	Compatibility	Allow Graphic Packs to change the .tga files in the meta folder of games.		06/04/2019 06:13 PM
69	Cemu	Feature requests	New	Normal	Graphic	Sharp-Bilinear as an upscale filter option.		07/03/2019 11:55 PM
67	Cemu	Feature requests	New	Normal	General	Memory Searcher: Features to search for addresses with unknown initial value		07/04/2019 12:37 AM
61	Cemu	Feature requests	New	Normal	General	Implement an easy way to create game shortcuts.		07/04/2019 12:44 AM
58	Cemu	Feature requests	New	Normal	General	Input Settings does not retain active profile name		07/04/2019 12:44 AM
56	Cemu	Feature requests	New	Normal	Sound	Implement support for bootSound.btsnd when compiling shaderCache.		05/05/2019 06:43 AM
38	Cemu	Feature requests	New	Normal	General	stop/pause/start emulation in cemu		04/09/2022 11:53 AM
8	Cemu	Feature requests	New	Normal	UI	In app bug/feature request.		07/04/2019 12:45 AM
4	Cemu	Feature requests	New	Normal	Input	Proper gamepad mic support/USB mic support		07/04/2019 12:46 AM
643	Cemu	Feature requests	New	Normal	Input	Controller key combination to close a game	Petegov	05/21/2022 06:43 PM
615	Cemu	Feature requests	New	Normal	Input	Allow motion with mouse to stay at last placement	Petegov	01/22/2022 10:15 AM
610	Cemu	Feature requests	New	Normal	Input	Bring back WGI for use of Impulse Triggers on Xbox One S/X and series S/X controllers	Petegov	01/10/2022 04:36 PM
571	Cemu	Feature requests	New	Normal	Input	Allow combination of sdl controllers to support split joy cons	Petegov	09/05/2021 06:54 PM
550	Cemu	Feature requests	New	Normal	Input	Highlight Controller Input When Input Activated	Petegov	01/25/2022 02:44 PM
548	Cemu	Feature requests	New	Normal	Input	Add an option for toggling the "SDL_HINT_JOYSTICK_HIDAPI_PS4_RUMBLE" hint when using the SDL backend	Petegov	07/26/2021 11:42 PM
541	Cemu	Feature requests	New	Normal	Input	Show disconnected controllers as "(disconnected)" on Xinput, and other APIs if possible	Petegov	07/16/2021 06:31 PM
540	Cemu	Feature requests	New	Normal	Input	Give sensible default mappings for some controller APIs	Petegov	07/16/2021 06:25 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
539	Cemu	Feature requests	New	Normal	Input	Allow more controller APIs to maintain the mapping when tweaking the selected controller	Petegov	07/16/2021 06:06 PM
509	Cemu	Feature requests	New	Normal	Input	Add Rumble support for DSU Client api.	Petegov	04/20/2021 06:41 PM
488	Cemu	Feature requests	New	Normal	Input	Gamepad Screen Toggling Option	Petegov	02/26/2021 06:25 PM
483	Cemu	Feature requests	New	Normal	Input	Map extra button on controller to screenshot	Petegov	02/14/2021 07:43 AM
476	Cemu	Feature requests	New	Normal	Input	Mouse Support	Petegov	04/12/2021 05:02 AM
470	Cemu	Feature requests	New	Normal	Input	Enable Separate Gamepad View on startup	Petegov	02/02/2021 10:33 AM
445	Cemu	Feature requests	New	Normal	Input	Input Settings - Have Profiles save/set the desired input device upon Profile Save/Load	Petegov	04/12/2021 01:14 AM
391	Cemu	Feature requests	New	Normal	Input	Dualshock 3 Sixaxis motion control support through Sony driver using HID.	Petegov	01/08/2022 11:30 AM
343	Cemu	Feature requests	New	Normal	Input	Steam link/steam play gyro support	Petegov	05/23/2020 05:24 AM
337	Cemu	Feature requests	New	Normal	Input	Add support for wii classic controller	Petegov	05/15/2020 10:06 AM
306	Cemu	Feature requests	New	Normal	Input	Separate controller api and DSU client.	Petegov	04/04/2020 02:13 AM
226	Cemu	Feature requests	New	Normal	Input	Add option to disable gamepad touch screen input	Petegov	12/16/2019 10:42 PM
201	Cemu	Feature requests	New	Normal	Input	Gamecube Controller Emulation	Petegov	11/04/2019 11:33 PM
192	Cemu	Feature requests	New	Normal	Input	Mouse and keyboard controller	Petegov	09/14/2019 10:39 AM
84	Cemu	Feature requests	In Progress	Normal	Input	Add a mappable action for Shaking a Wiimote	Petegov	07/03/2019 10:27 PM
75	Cemu	Feature requests	New	Normal	Input	Emulated Wiimote input doesn't support IR pointer	Petegov	06/03/2019 11:59 AM