Issues

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
658	Cemu	Feature requests	New	Normal	Compatibility	Integration of DumpsterU		08/27/2022 08:19 PM
618	Cemu	Feature requests	In Progress	Normal	General	Export game to a file container for backup		02/11/2022 04:49 PM
615	Cemu	Feature requests	New	Normal	Input	Allow motion with mouse to stay at last placement	Petergov	01/22/2022 10:15 AM
549	Cemu	Bug	New	Normal	Compatibility	Fatal Frame / Project Zero 12th drop hard lock eshop		07/27/2021 09:14 AM
516	Cemu	Bug	New	Normal	Compatibility	Fatal Frame / Project Zero 4th drop soft lock eshop		05/27/2021 12:34 PM
510	Cemu	Bug	Closed	Normal	Input	WGI input becomes unresponsive if you click away from Cemu	Petergov	04/23/2021 07:09 PM
443	Cemu	Bug	Resolved	Normal	UI	Graphic packs settings window not adjustable / scroll-able.		04/13/2021 04:22 PM
415	Cemu	Bug	Accepted	Normal	Compatibility	Project Zero: Maiden of Black Water eShop releases - Stalls on rendered cutscene 3rd drop		04/13/2021 04:43 PM
406	Cemu	Bug	New	Normal	General	Installing System Apps places them in "mlc01\usr\title" instead of "mlc01\sys\title"		04/12/2021 12:16 AM
400	Cemu	Bug	New	Normal	General	Title Manager - Import a save when none is present from beforehand.		04/11/2021 11:50 PM
373	Cemu	Bug	Resolved	Normal	Compatibility	Linking the mlc path and game directory causes boot crash.		04/11/2021 09:05 PM
366	Cemu	Bug	Resolved	Normal	Graphic	Project Zero: Maiden of Black Water - Screen turns into four square boxes.		04/11/2021 08:58 PM
352	Cemu	Bug	New	Normal	General	Mario & Sonic at the Sochi 2014 Olympic Winter Games		05/27/2020 10:45 AM
351	Cemu	Bug	New	Normal	Graphic	Project Zero: Maiden of Black Water - Lighting, flash light beam, mirror rendering, etc.		04/13/2021 04:23 PM
22	Cemu	Bug	Resolved	Normal	Compatibility	Project Zero european copy broken where the Japanese one is not.		04/13/2021 04:23 PM