

## Issues

| #   | Project | Tracker          | Status      | Priority | Category      | Subject   | Assignee | Updated             |
|-----|---------|------------------|-------------|----------|---------------|---|----------|---------------------|
| 658 | Cemu    | Feature requests | New         | Normal   | Compatibility | Integration of DumpsterU  |          | 08/27/2022 08:19 PM |
| 549 | Cemu    | Bug              | New         | Normal   | Compatibility | Fatal Frame / Project Zero 12th drop hard lock eshop                                      |          | 07/27/2021 09:14 AM |
| 516 | Cemu    | Bug              | New         | Normal   | Compatibility | Fatal Frame / Project Zero 4th drop soft lock eshop                                       |          | 05/27/2021 12:34 PM |
| 415 | Cemu    | Bug              | Accepted    | Normal   | Compatibility | Project Zero: Maiden of Black Water eShop releases - Stalls on rendered cutscene 3rd drop |          | 04/13/2021 04:43 PM |
| 373 | Cemu    | Bug              | Resolved    | Normal   | Compatibility | Linking the mlc path and game directory causes boot crash.                                |          | 04/11/2021 09:05 PM |
| 22  | Cemu    | Bug              | Resolved    | Normal   | Compatibility | Project Zero european copy broken where the Japanese one is not.                          |          | 04/13/2021 04:23 PM |
| 618 | Cemu    | Feature requests | In Progress | Normal   | General       | Export game to a file container for backup  |          | 02/11/2022 04:49 PM |
| 406 | Cemu    | Bug              | New         | Normal   | General       | Installing System Apps places them in "mlc01\usr\title" instead of "mlc01\sys\title"      |          | 04/12/2021 12:16 AM |
| 400 | Cemu    | Bug              | New         | Normal   | General       | Title Manager - Import a save when none is present from beforehand.                       |          | 04/11/2021 11:50 PM |
| 352 | Cemu    | Bug              | New         | Normal   | General       | Mario & Sonic at the Sochi 2014 Olympic Winter Games                                      |          | 05/27/2020 10:45 AM |
| 366 | Cemu    | Bug              | Resolved    | Normal   | Graphic       | Project Zero: Maiden of Black Water - Screen turns into four square boxes.                |          | 04/11/2021 08:58 PM |
| 351 | Cemu    | Bug              | New         | Normal   | Graphic       | Project Zero: Maiden of Black Water - Lighting, flash light beam, mirror rendering, etc.  |          | 04/13/2021 04:23 PM |
| 615 | Cemu    | Feature requests | New         | Normal   | Input         | Allow motion with mouse to stay at last placement   | Petergov | 01/22/2022 10:15 AM |
| 510 | Cemu    | Bug              | Closed      | Normal   | Input         | WGI input becomes unresponsive if you click away from Cemu                                | Petergov | 04/23/2021 07:09 PM |
| 443 | Cemu    | Bug              | Resolved    | Normal   | UI            | Graphic packs settings window not adjustable / scroll-able.                               |          | 04/13/2021 04:22 PM |