

Issues

| # | Project | Tracker | Status | Priority | Category | Subject | Assignee | Updated |
|-----|---------|------------------|-------------|----------|---------------|---|----------|---------------------|
| 658 | Cemu | Feature requests | New | Normal | Compatibility | Integration of DumpsterU | | 08/27/2022 08:19 PM |
| 549 | Cemu | Bug | New | Normal | Compatibility | Fatal Frame / Project Zero 12th drop hard lock eshop | | 07/27/2021 09:14 AM |
| 516 | Cemu | Bug | New | Normal | Compatibility | Fatal Frame / Project Zero 4th drop soft lock eshop | | 05/27/2021 12:34 PM |
| 415 | Cemu | Bug | Accepted | Normal | Compatibility | Project Zero: Maiden of Black Water eShop releases - Stalls on rendered cutscene 3rd drop | | 04/13/2021 04:43 PM |
| 373 | Cemu | Bug | Resolved | Normal | Compatibility | Linking the mlc path and game directory causes boot crash. | | 04/11/2021 09:05 PM |
| 22 | Cemu | Bug | Resolved | Normal | Compatibility | Project Zero european copy broken where the Japanese one is not. | | 04/13/2021 04:23 PM |
| 618 | Cemu | Feature requests | In Progress | Normal | General | Export game to a file container for backup | | 02/11/2022 04:49 PM |
| 406 | Cemu | Bug | New | Normal | General | Installing System Apps places them in "mlc01\usr\title" instead of "mlc01\sys\title" | | 04/12/2021 12:16 AM |
| 400 | Cemu | Bug | New | Normal | General | Title Manager - Import a save when none is present from beforehand. | | 04/11/2021 11:50 PM |
| 352 | Cemu | Bug | New | Normal | General | Mario & Sonic at the Sochi 2014 Olympic Winter Games | | 05/27/2020 10:45 AM |
| 366 | Cemu | Bug | Resolved | Normal | Graphic | Project Zero: Maiden of Black Water - Screen turns into four square boxes. | | 04/11/2021 08:58 PM |
| 351 | Cemu | Bug | New | Normal | Graphic | Project Zero: Maiden of Black Water - Lighting, flash light beam, mirror rendering, etc. | | 04/13/2021 04:23 PM |
| 443 | Cemu | Bug | Resolved | Normal | UI | Graphic packs settings window not adjustable / scroll-able. | | 04/13/2021 04:22 PM |
| 615 | Cemu | Feature requests | New | Normal | Input | Allow motion with mouse to stay at last placement | Petergov | 01/22/2022 10:15 AM |
| 510 | Cemu | Bug | Closed | Normal | Input | WGI input becomes unresponsive if you click away from Cemu | Petergov | 04/23/2021 07:09 PM |