

Issues

| # | Project | Tracker | Status | Priority | Category | Subject | Assignee | Updated |
|-----|---------|---------|----------|----------|----------|---|----------|---------------------|
| 314 | Cemu | Bug | New | Normal | Graphic | Resolution drops to default (randomly) during play in 'FAST racing NEO' | | 04/16/2020 12:46 PM |
| 315 | Cemu | Bug | New | Normal | Graphic | Odd multi-coloured graphics during play in 'FAST racing NEO' | | 04/16/2020 12:50 PM |
| 316 | Cemu | Bug | New | Normal | Sound | Loud music and sfx in 'FAST racing NEO' | | 04/16/2020 12:53 PM |
| 317 | Cemu | Bug | Closed | Normal | Graphic | Multi coloured floor - Zelda BOTW | | 04/19/2020 06:33 PM |
| 330 | Cemu | Bug | Resolved | Normal | Graphic | Black bar moves up screen, flickering slightly In FAST Racing NEO | | 04/11/2021 08:24 PM |