

## Issues

| #   | Project | Tracker          | Status | Priority | Category      | Subject  | Assignee | Updated             |
|-----|---------|------------------|--------|----------|---------------|--|----------|---------------------|
| 421 | Cemu    | Bug              | Closed | Normal   | Graphic       | Random crashes in all games when using Vulkan backend (Internal heap error)  |          | 10/16/2020 09:38 PM |
| 196 | Cemu    | Feature requests | Closed | Normal   | Compatibility | Add option to allow Cemu's internal H.264 decoder to play larger video files |          | 02/11/2022 04:45 PM |