

Issues

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
418	Cemu	Bug	New	Normal	Graphic	Various graphical glitches in Smash 4		09/24/2020 02:46 PM
417	Cemu	Bug	New	Normal	General	Memory searcher files cleared when corresponding game is launched		09/20/2020 07:42 PM
416	Cemu	Bug	New	Normal	Graphic	Bayonetta (USA) Vulkan - OGL Specific Graphic bugs list (save included)		09/16/2020 01:03 PM
415	Cemu	Bug	New	Normal	Compatibility	Project Zero: Maiden of Black Water eShop releases - Stalls on rendered cutscene 3rd drop		09/14/2020 06:21 PM
414	Cemu	Bug	New	Normal	General	Fatal Frame 5 Crased on Cutscene in Chapter 4		09/12/2020 10:28 PM
412	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Session - Transparent textures		09/07/2020 05:06 PM
411	Cemu	Bug	New	Normal	General	Memory Searcher		09/06/2020 03:24 PM
409	Cemu	Bug	New	Normal	Compatibility	Breath of the Wild crashes randomly during explosions		09/01/2020 02:08 AM
408	Cemu	Bug	In Progress	Normal	General	Verify integrity of game files		09/03/2020 10:00 PM
407	Cemu	Bug	New	Normal	Graphic	Bug In Smash 4		08/29/2020 12:45 AM
406	Cemu	Bug	Accepted	Normal	General	Double listing of base games in title manager installed through cemu and system apps		09/03/2020 10:00 PM
405	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Sessions Broken Geometry (Vulkan)		08/26/2020 04:03 AM
404	Cemu	Bug	New	Normal	Graphic	Smash 4		08/25/2020 02:14 PM
402	Cemu	Bug	New	Normal	Compatibility	TLoZ: Hyrule Historia crashes after showing splash image upon startup with 1.20.2b		08/21/2020 09:19 PM
401	Cemu	Bug	New	Normal	General	Mario Kart 8 CTD 4P splitscreen mode 60FPS gfx pack on 1.20.2b (log inside)		08/21/2020 09:12 PM
400	Cemu	Bug	New	Normal	General	Title Manager - Import a save when none is present from beforehand.		08/20/2020 06:17 PM
398	Cemu	Bug	New	Normal	Graphic	Visual glitches in 1.20.2b for Vulkan\Intel		08/17/2020 09:56 PM
397	Cemu	Bug	New	Normal	Graphic	Smash 4		08/13/2020 09:25 PM
396	Cemu	Bug	New	Normal	Graphic	Mario and Sonic At The 2016 Rio Olympics Graphic Problems		08/13/2020 01:33 PM
395	Cemu	Bug	New	Normal		Vulkan Tripple Buffering Stutter on GTX 1080 Ti FE / Ryzen 3600X [tested on 4 games]		08/05/2020 03:51 PM
394	Cemu	Bug	New	Normal		Super Mario Brothers Wli U		08/05/2020 12:06 PM
392	Cemu	Bug	New	Normal	Compatibility	Intel gpu Async freezes		08/03/2020 09:40 PM
391	Cemu	Feature requests	New	Normal	Input	Dualshock 3 Sixaxis motion control support through Sony driver using HID.	Petervov	08/03/2020 02:48 AM
390	Cemu	Bug	New	Normal		Super Mario Maker crash at opening screen		07/30/2020 07:36 PM
389	Cemu	Bug	New	Normal	General	Mario Kart 8 - Vulkan version 1.20.0c - Crash after a few races		07/29/2020 06:59 AM
388	Cemu	Bug	New	Normal	Compatibility	Just Dance 2016-2017 and 2018 loops on Start Screen		07/27/2020 12:53 PM
386	Cemu	Bug	New	Normal	Graphic	Game sessions which recompile data already in shaderCache\driver\nvidia folder exhibit worse stutter (Regression)		08/05/2020 03:51 PM
385	Cemu	Bug	New	Normal	General	When toggled to Gamepad View using CTRL+TAB, Cemu randomly switches back to TV view (Paper Mario: Color Splash)		07/18/2020 04:17 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
384	Cemu	Bug	New	Normal	General	The Legend of Zelda: The Wind Waker HD Bug		08/12/2020 10:00 PM
383	Cemu	Feature requests	New	Normal	UI	Length of path check - Show window dialog errors		07/18/2020 05:15 AM
381	Cemu	Bug	New	Normal	Input	Forced minimum Deadzone regardless of Input Settings	Petegov	07/10/2020 01:29 PM
380	Cemu	Bug	New	Normal	Graphic	BOTW lighting/shadows has vertical offset		07/02/2020 02:24 PM
377	Cemu	Bug	New	Normal	General	Cemu crashes after the auto-update process when you click "Restart" button		06/28/2020 11:53 AM
376	Cemu	Feature requests	New	Normal	Sound	Cubeb Backend		06/27/2020 06:23 PM
375	Cemu	Bug	New	Normal	Graphic	Just Dance 2019 Graphical Bugs		06/26/2020 05:23 PM
374	Cemu	Bug	New	Normal	General	Bayonetta 2 total crash		06/15/2020 08:12 PM
373	Cemu	Bug	New	Normal	Compatibility	Linking the mlc path and game directory causes boot crash.		06/14/2020 05:32 PM
371	Cemu	Feature requests	Accepted	Normal	UI	Improve loading experience for launchers.		06/14/2020 02:30 PM
366	Cemu	Bug	New	Normal	Graphic	Project Zero: Maiden of Black Water - Screen turns into four square boxes.		09/19/2020 09:34 AM
362	Cemu	Bug	New	Normal	Graphic	Assassin's Creed III has severe graphic issues		06/02/2020 10:41 PM
361	Cemu	Bug	Accepted	Normal	Input	Input is broken in The Book of Unwritten Tales 2	Petegov	07/23/2020 05:14 PM
360	Cemu	Bug	New	Normal	Compatibility	Never Alone (Kisima Ingitchuna) crashes when trying to load a savegame.		06/02/2020 10:02 PM
357	Cemu	Bug	New	Normal	Compatibility	Games that only shows a black screen when launched		05/31/2020 11:05 PM
355	Cemu	Bug	New	Normal	Compatibility	Games that cause Cemu to crash immediately on boot.		05/31/2020 10:55 PM
354	Cemu	Bug	New	Normal	Sound	Paper Mario Color Splash audio transition bug.		05/30/2020 11:13 AM
353	Cemu	Bug	New	Normal	Input	Mario Party 10: Emulated Wiimotes not paired	Petegov	06/30/2020 06:55 PM
352	Cemu	Bug	New	Normal	General	Mario & Sonic at the Sochi 2014 Olympic Winter Games		05/27/2020 10:45 AM
351	Cemu	Bug	New	Normal	Graphic	Project Zero: Maiden of Black Water - Lighting, flash light beam, mirror rendering, etc.		09/23/2020 04:31 AM
350	Cemu	Bug	New	Normal	General	Phineas and Ferb: Quest for Cool Stuff Loading Screen Hardlock		05/26/2020 05:15 AM
349	Cemu	Bug	New	Normal	Graphic	Screen flashes rapidly in Xenoblade Chronicles X		05/25/2020 07:22 PM
347	Cemu	Bug	New	Normal	Compatibility	Fatal Frame: Maiden of Black Water crashes on the 10nth drop		05/25/2020 04:22 PM
346	Cemu	Bug	New	Normal	Compatibility	Monster Hunter 3 Ultimate Online		05/24/2020 03:04 PM
345	Cemu	Bug	New	Normal	Graphic	Super Mario Maker - broken Super Star visual effect		06/20/2020 06:29 AM
344	Cemu	Bug	New	Normal	General	Edit game profile settings (CPU mode, thread quantum, etc.) do not save when changed		05/23/2020 06:40 PM
343	Cemu	Feature requests	New	Normal	Input	Steam link/steam play gyro support	Petegov	05/23/2020 05:24 AM
341	Cemu	Bug	New	Normal	Compatibility	Octodad: Dadliest Catch Missing wife		05/20/2020 04:49 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
340	Cemu	Feature requests	New	Normal	General	Add support for reading games in archived format, but just stored and not compressed.		05/20/2020 10:42 AM
339	Cemu	Bug	New	Normal	Graphic	White screen while playing Tokyo Mirage Sessions #FE [ASEE01] using Vulkan		05/20/2020 10:28 AM
338	Cemu	Bug	New	Normal	Input	DSU Client Wrong Rotation	Petergov	05/22/2020 07:30 AM
337	Cemu	Feature requests	New	Normal	Input	Add support for wii classic controller	Petergov	05/15/2020 10:06 AM
336	Cemu	Bug	New	Normal		Guacamelee Super Turbo Championship edition: doesn't work on latest Cemu version		05/13/2020 10:05 PM
335	Cemu	Bug	New	Normal	Graphic	Paper Mario Color Splash cutout glitch		05/11/2020 02:45 AM
334	Cemu	Bug	New	Normal	Graphic	Paper Mario Color Splash yellow filter		05/11/2020 02:39 AM
333	Cemu	Bug	New	Normal	Compatibility	Hyrule Warriors Amiibo issues		08/18/2020 08:33 AM
331	Cemu	Bug	New	Normal		[Splatoon] Vulkan problem: Cemu crashes right before arriving to the final boss		05/05/2020 09:04 AM
330	Cemu	Bug	New	Normal	Graphic	Black bar moves up screen, flickering slightly In FAST Racing NEO		05/04/2020 08:45 AM
329	Cemu	Bug	New	Normal	Input	DSUClient Motion Controls Bug	Petergov	05/15/2020 09:46 PM
328	Cemu	Bug	New	Normal	General	GameCube controller option decreases performance		08/18/2020 05:52 PM
326	Cemu	Bug	New	Normal	Graphic	Bayonetta 2 Vulkan problems		04/28/2020 09:13 PM
323	Cemu	Feature requests	New	Normal		Add the feature to permanently delete/rename an account with its save files		04/26/2020 05:02 AM
322	Cemu	Bug	Accepted	Normal		Marvel Avengers Battle for Earth crashes on the new update	Petergov	04/24/2020 03:54 PM
321	Cemu	Bug	New	Normal	Input	Vibration really weak for Wii U gamepad profile as compared to Wii U pro controller profile	Petergov	04/22/2020 09:46 PM
320	Cemu	Bug	New	Normal	Compatibility	Load Address PPC instruction		04/22/2020 06:04 PM
318	Cemu	Bug	New	Normal	General	Kirby and the Rainbow Curse Regression		05/15/2020 07:56 PM
316	Cemu	Bug	New	Normal	Sound	Loud music and sfx in 'FAST racing NEO'		04/16/2020 12:53 PM
315	Cemu	Bug	New	Normal	Graphic	Odd multi-coloured graphics during play in 'FAST racing NEO'		04/16/2020 12:50 PM
314	Cemu	Bug	New	Normal	Graphic	Resolution drops to default (randomly) during play in 'FAST racing NEO'		04/16/2020 12:46 PM
313	Cemu	Bug	New	Normal	Sound	BGM Glitch on Paper Mario after a battle		04/18/2020 06:56 PM
312	Cemu	Bug	New	Normal		After 1.17.2 vulkan is very slow at tekken tag 2		04/14/2020 04:41 AM
311	Cemu	Bug	New	Normal	Compatibility	GREAT RACE bug		04/11/2020 05:42 AM
310	Cemu	Bug	New	Normal	Compatibility	eShop freeze after some seconds		04/07/2020 11:15 PM
309	Cemu	Bug	New	Normal	Compatibility	Cemuhook patches parser		04/06/2020 10:40 AM
308	Cemu	Bug	New	Normal	Input	DSUClient fails when network interface is disabled	Petergov	04/05/2020 08:15 AM
306	Cemu	Feature requests	New	Normal	Input	Separate controller api and DSU client.	Petergov	04/04/2020 02:13 AM
305	Cemu	Bug	New	Normal	Input	UNABLE to MAP NUNCHUCK CONTROLS	Petergov	04/13/2020 09:58 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
304	Cemu	Bug	New	Normal	Graphic	Problems in Bicubic&Hermite scaling filters		04/03/2020 01:24 AM
302	Cemu	Bug	New	Normal	Graphic	[BOTW] [Vulkan] Graphical Corruptions and Slowdown Possibly due to Memory Leak		03/29/2020 07:33 PM
298	Cemu	Bug	New	Normal	Input	Rumble effect feedback in "Options/input setting/additional settings/Rumble" changes while in-game (much lower effect)	Petegov	03/26/2020 12:01 PM
294	Cemu	Feature requests	New	Normal	UI	make Game Title bar show the cpu mode applied from game profile (singlecore, dualcore or triplecore recomplier)		03/23/2020 09:31 PM
293	Cemu	Bug	New	Normal	Graphic	"Adventure Time: Finn And Jake Investigations" doesn't render graphics correctly (lights, shadows etc)		03/22/2020 11:12 AM
291	Cemu	Bug	New	Normal	Compatibility	Cemu 1.17.4 Botw Vulkan crashing with Nvidia Gtx 950m		03/22/2020 02:19 AM
290	Cemu	Bug	New	Normal	Graphic	Super meat boy graphic glitches		03/21/2020 04:03 AM
285	Cemu	Bug	New	Normal	Graphic	Visual Glitches Using Vulkan in Notebooks with Nvidia Optimus Geforce 940mx MAXWELL CHIP		07/24/2020 06:01 PM
281	Cemu	Bug	New	Normal	UI	Debugger R/W Breakpoints are Broken		02/26/2020 11:21 PM
280	Cemu	Bug	New	Normal	Input	Art Academy Atelier EUR, save game, Input settings, Wii u gamepad emulation.	Petegov	02/24/2020 05:57 AM
277	Cemu	Bug	New	Normal	Graphic	Some bug on IntelHD(GPDWIN2/7y30/Intel HD 615)		02/14/2020 01:32 AM
276	Cemu	Bug	New	Normal	Graphic	BOTW - 1.17.1 (OpenGL) glitch : vertical lines in slow motion		02/15/2020 07:22 AM
275	Cemu	Bug	New	Normal		Vulkan issues in Zombi U		02/11/2020 11:25 AM
274	Cemu	Bug	New	Normal		Zombi U Lights through the walls		02/20/2020 02:39 PM
272	Cemu	Bug	New	Normal	Graphic	Vulkan: Characters won't render in The Wonder 101		02/09/2020 05:08 PM
269	Cemu	Bug	New	Normal	Sound	Mario Kart 8: Some sounds underwater are really quiet		02/05/2020 04:47 AM
267	Cemu	Bug	New	Normal	UI	"Refresh game list" duplicates icons when in Style:Icons mode. Some icons missing at launch.		02/01/2020 08:53 PM
266	Cemu	Bug	New	Normal	UI	Miscellaneous problems with translation strings		02/01/2020 01:38 PM
265	Cemu	Bug	New	Normal	General	Axiom Verge is unplayable		02/07/2020 09:24 AM
264	Cemu	Bug	New	Normal	General	Bayonetta 2 cutscenes do not match with the audio. Introduction chapter crashes every time.		01/29/2020 01:18 AM
262	Cemu	Bug	New	Normal	General	MK8 Save File for Old Versions Cannot be Moved		01/25/2020 04:43 PM
261	Cemu	Bug	New	Normal	Graphic	Vulkan Mario Kart 8 Black Screen Issue		01/21/2020 12:33 AM
260	Cemu	Feature requests	New	Normal	General	Automatic applying of vsyncFrequency setting when changing graphic packs preset		01/20/2020 02:59 PM
259	Cemu	Bug	New	Normal	Compatibility	Vulkan Super Mario 3D World Crashing		01/21/2020 02:04 AM
258	Cemu	Bug	New	Normal	Graphic	Vulkan Mario Kart 8 Shadows Issue		02/05/2020 05:04 AM
257	Cemu	Feature requests	New	Normal	Graphic	Vulkan Anisotropic Filtering Option		01/18/2020 01:18 AM
255	Cemu	Bug	New	Normal	Compatibility	Vulkan - Ninja gaiden 3 crash after intro		07/20/2020 04:40 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
253	Cemu	Bug	New	Normal	Graphic	Artifacts at screen edges when upscaling with Vulkan (incorrect texture addressing mode?)		01/13/2020 08:37 PM
252	Cemu	Bug	New	Normal	Graphic	Nearest neighbor upscale filter doesn't work with Vulkan		01/07/2020 02:21 PM
251	Cemu	Bug	New	Normal	Compatibility	vulkan - Bayoneta 2 crash prologue ingame start		05/30/2020 04:49 PM
249	Cemu	Bug	New	Normal	Graphic	Star fox graphical defect		07/20/2020 05:02 PM
247	Cemu	Bug	New	Normal	Graphic	Vsync always forced on with AMD/Vulkan full-screen mode		02/10/2020 03:36 PM
243	Cemu	Bug	New	Normal	Graphic	Yoshi Woolly World: Wool does not render in several locations		06/06/2020 07:45 PM
242	Cemu	Bug	New	Normal	Graphic	[Regression] Exploding vertices introduced on 1.15.6		01/02/2020 08:13 AM
238	Cemu	Feature requests	New	Normal	UI	Add per game setting to choose between OpenGL and Vulkan renderer.		12/29/2019 02:48 PM
237	Cemu	Feature requests	New	Normal		Add an option to hide the mouse pointer for the gamepad view		12/28/2019 11:30 PM
236	Cemu	Bug	New	Normal	Compatibility	Super Mario Bros U Crash to desktop when trying to compile a new shader		02/15/2020 01:59 PM
232	Cemu	Bug	New	Normal	Graphic	Glitch in some segments (Tokyo Mirage Sessions, Vulkan)		12/21/2019 03:56 PM
231	Cemu	Bug	New	Normal	Graphic	Super Smash Bros.: Image Background is too bright in some scenes		12/20/2019 09:31 PM
229	Cemu	Bug	New	Normal	General	[Regression] Nes Remix: Clear times always show 1404:17.7		12/19/2019 07:41 AM
228	Cemu	Bug	New	Normal	Graphic	[Regression] Nex Remix: Stamp image no longer renders		12/19/2019 07:38 AM
226	Cemu	Feature requests	New	Normal	Input	Add option to disable gamepad touch screen input	Petergov	12/16/2019 10:42 PM
222	Cemu	Feature requests	New	Normal	General	Auto CPU recompiler setting		12/08/2019 06:36 PM
220	Cemu	Bug	New	Normal	Compatibility	Regression - starting with Cemu 1.15.18 "Fist of the North Star - Ken's Rage 2" doesn't work anymore		03/06/2020 09:12 PM
218	Cemu	Feature requests	New	Normal	Compatibility	Add function to switch from one software to another		12/07/2019 01:14 PM
217	Cemu	Bug	New	Normal	General	Skylanders Superchargers and Skylanders Imaginators online doesn't work		12/06/2019 11:26 PM
215	Cemu	Bug	New	Normal	Graphic	SM3DW flames no longer render		11/24/2019 06:21 AM
211	Cemu	Bug	New	Normal	Compatibility	Phineas and Ferb hitbox detection		11/23/2019 10:36 PM
210	Cemu	Bug	New	Normal	General	Crashing of botw on cemu on end of talus fight at beginning trial of sword		05/11/2020 08:34 AM
209	Cemu	Bug	New	Normal	General	Crashing of cemu when buying some jewellery at gerudo in botw		11/13/2019 01:16 PM
205	Cemu	Feature requests	New	Normal	Graphic	Shader Cache additional options.		04/11/2020 06:02 AM
201	Cemu	Feature requests	New	Normal	Input	Gamecube Controller Emulation	Petergov	11/04/2019 11:33 PM
199	Cemu	Bug	New	Normal	Compatibility	Donkey Kong Country: Tropical Freeze - "Funky's Fly 'n' Buy" stuck still happens		05/28/2020 09:50 PM
198	Cemu	Bug	New	Normal	Graphic	Graphical glitches in both Ducktales Remastered and Affordable Space adventures		10/05/2019 04:57 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
197	Cemu	Bug	New	Normal	General	Project Zero : Maiden of Black Water crashes in tenth drop		09/30/2019 05:04 AM
196	Cemu	Feature requests	New	Normal	Compatibility	Add option to allow Cemu's internal H.264 decoder to play larger video files		09/26/2019 09:48 PM
195	Cemu	Bug	New	Normal	Sound	Selecting a particular device for sound output kills performance		09/25/2019 11:24 PM
193	Cemu	Bug	New	Normal	Graphic	Xenoblade Chronicles X Broken Cubemap Reflections		09/16/2019 08:49 PM
192	Cemu	Feature requests	New	Normal	Input	Mouse and keyboard controler	Petervgov	09/14/2019 10:39 AM
188	Cemu	Feature requests	New	Normal	UI	Add a fullscreen mode where both the TV and the Gamepad are displayed on one screen.		09/07/2019 03:42 PM
187	Cemu	Bug	New	Normal	Graphic	Hyrule Warriors - Menu backgrounds get corrupted after a mission.		09/06/2019 05:21 PM
186	Cemu	Bug	In Progress	Normal	Compatibility	Monster Hunter 3 Ultimate causes Cemu 1.15.13c to crash		09/29/2019 10:06 AM
184	Cemu	Bug	New	Normal	Graphic	Hyrule Warriors - Flashing Graphics (Epileptic Warning)		09/02/2019 04:25 PM
182	Cemu	Bug	New	Normal	Compatibility	Fast Racing NEO crashes when using recent NVIDIA drivers		03/25/2020 12:02 AM
180	Cemu	Bug	New	Normal	General	Super Mario 3D World crashes upon start screen from 1.15.11		08/27/2019 04:25 AM
178	Cemu	Feature requests	New	Normal	UI	Clock in Overlay		08/25/2019 06:47 PM
177	Cemu	Bug	New	Normal	Compatibility	Wind Waker HD - Pictoboxed sidequest bugged		08/24/2019 03:13 AM
176	Cemu	Bug	In Progress	Normal	Compatibility	Ninja Gaiden 3 Razor Edge Crashes Everytime when i try a new game		09/20/2019 06:40 PM
174	Cemu	Bug	New	Normal	Graphic	Hyrule Warriors - Wrong Character Portrait Sometimes Appears on Dialogue		08/18/2019 10:56 PM
171	Cemu	Bug	New	Normal	Graphic	MK8 N64 Rainbow Road Bug		08/18/2019 07:20 AM
167	Cemu	Bug	New	Normal	Input	Permenantly altered joystick after using cemu-no-gryo	Petervgov	08/15/2019 01:47 AM
166	Cemu	Bug	New	Normal	Graphic	Xenoblade X broken bloom		10/13/2019 03:20 PM
164	Cemu	Bug	New	Normal	Graphic	CG Flash Screen in ninja gaiden3 & have some corrupted textures		08/12/2019 02:06 AM
160	Cemu	Feature requests	New	Normal	Graphic	Have option to make graphic pack work globally		08/01/2019 03:51 PM
158	Cemu	Bug	New	Normal	General	Puyo Puyo Tetris lags when rotating a piece		07/31/2019 07:24 PM
156	Cemu	Bug	Accepted	Normal	UI	Screenshots with separated gamepad view		08/07/2019 03:20 PM
154	Cemu	Bug	New	Normal	Graphic	Just Dance 2019 Bugs and Lag		07/29/2019 04:57 AM
153	Cemu	Bug	Accepted	Normal	Compatibility	Steam overlay being injected successfully but ignoring hotkeys		08/23/2019 01:01 PM
148	Cemu	Bug	New	Normal	Compatibility	Can't play Luigi mode in SM3D World		07/24/2019 09:02 AM
146	Cemu	Bug	New	Normal	Graphic	[Kirby Rainbow Curse/Paintbrush] Some backgrounds are wrongly rendered when you use the Resolution Graphic Pack		07/19/2019 08:12 PM
145	Cemu	Bug	New	Normal	Input	[Kirby Rainbow Curse/Paintbrush] The touch screen continue to receive inputs even when you release the mouse button	Petervgov	08/12/2020 11:36 AM
144	Cemu	Bug	Accepted	Normal	Input	PIKMIN 3 Analog input issue	Petervgov	07/20/2019 02:41 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
143	Cemu	Bug	New	Normal	Graphic	graphical glitch ournament pokken		07/15/2019 10:48 AM
142	Cemu	Bug	New	Normal	Input	Input bug with "Momonga - Pinball Adventures"	Petergov	07/15/2019 06:22 AM
141	Cemu	Feature requests	New	Normal	UI	GFX Pack Menu organization		07/15/2019 03:11 AM
140	Cemu	Bug	Accepted	Normal	Input	P2 Input Enabled crashes game "KickBeat Special Edition"	Petergov	07/26/2019 05:01 PM
136	Cemu	Bug	New	Normal	Compatibility	Random crash still in ninja gaiden 3		07/18/2019 07:44 AM
134	Cemu	Bug	New	Normal	Graphic	Flat looking clouds in BOTW		07/13/2019 04:38 AM
133	Cemu	Bug	New	Normal	Input	NintendoLand doesn't detect EMULATED wiimotes	Petergov	07/11/2019 03:51 PM
132	Cemu	Bug	New	Normal	General	Debugger Bug		07/15/2019 03:12 AM
131	Cemu	Feature requests	New	Normal	UI	Blank is so large that the setting window get stretched		07/07/2019 04:31 PM
129	Cemu	Bug	New	Normal	Graphic	graphic bug in split screen of Mario kart 8: objects that change a lot of color bug the screen.		07/05/2019 07:53 PM
128	Cemu	Feature requests	New	Normal	General	Native Linux Build		07/05/2019 06:20 AM
127	Cemu	Bug	New	Normal	Graphic	Flashing colors		07/05/2019 01:57 AM
122	Cemu	Bug	New	Normal	General	Debugger Bug		07/04/2019 02:33 AM
120	Cemu	Feature requests	New	Normal	UI	Separate In-Game Window		08/14/2019 04:41 PM
118	Cemu	Feature requests	New	Normal	UI	Customizable Hotkey Menu		07/03/2019 11:47 PM
117	Cemu	Bug	Accepted	Normal	Compatibility	FullBlast - Wont load after save is created.		08/23/2019 03:32 AM
115	Cemu	Bug	New	Normal	General	http://bugs.cemu.info/account/register *BUG on register site. And all post if Polish font used...		07/03/2019 11:44 PM
110	Cemu	Feature requests	New	Normal	UI	QOL improvemnts for GUI		07/03/2019 11:48 PM
109	Cemu	Bug	New	Normal	Graphic	Drifting particles in BOTW		08/07/2019 12:29 AM
108	Cemu	Bug	New	Normal	Input	Xbox1 Wireless Controller bug (xinput)		07/03/2019 11:35 PM
105	Cemu	Bug	New	Normal	Compatibility	Disney Infinity 3.0 with ToyPad HID not functioning		07/07/2019 12:58 PM
104	Cemu	Feature requests	New	Normal	UI	Advanced options: Restore Default Settings and Clear Shader Cache		07/03/2019 11:48 PM
102	Cemu	Bug	New	Normal	Compatibility	Currently only JPN version Genei IbunRoku #FE doesn't work/is unable to boot properly due to incompatibility of meta.xml.When booting the game, title bar's text is garbled.		07/03/2019 11:40 PM
100	Cemu	Feature requests	New	Normal	UI	When enabling a GraphicPack, allow the Presets and Description to show.		07/03/2019 11:48 PM
99	Cemu	Feature requests	New	Normal	UI	Grey-out Specific GraphicPacks when certain conditions are specified in Rules.txt		07/03/2019 11:49 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
98	Cemu	Feature requests	New	Normal	General	[PPC Debugger] New breakpoint events (execute and registry)		06/22/2019 08:03 AM
97	Cemu	Bug	New	Normal	Graphic	Texture bug in Yoshi's Woolly World		12/31/2019 08:08 AM
94	Cemu	Feature requests	New	Normal	UI	Add Compat status to game list		08/24/2019 04:09 PM
93	Cemu	Bug	New	Normal	Graphic	Pikmin 3 Massive Slowdown when winning splitscreen bingo battle [1.15.8]		06/19/2019 02:09 AM
92	Cemu	Bug	New	Normal	Graphic	M&S Rio 2016 Splitscreen Graphical Bug		06/18/2019 04:36 AM
91	Cemu	Bug	New	Normal	Compatibility	Pac-Man And The Ghostly Adventures 2 - Fails To Boot		06/17/2019 12:10 PM
89	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Portraits Missing		05/20/2020 10:14 AM
88	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Lighting Issue		07/03/2019 11:50 PM
86	Cemu	Feature requests	Feedback	Normal	UI	More robust game list ui		07/03/2019 11:52 PM
84	Cemu	Feature requests	In Progress	Normal	Input	Add a mappable action for Shaking a Wiimote	Petergov	07/03/2019 10:27 PM
82	Cemu	Bug	New	Normal	Compatibility	New Super Mario Bros. U Challenge Mode crashes		01/11/2020 03:41 PM
81	Cemu	Bug	Accepted	Normal	Compatibility	Art Academy: Home Studio (Cannot Save Lesson)		07/03/2019 11:54 PM
78	Cemu	Bug	New	Normal	Graphic	N64 VC - Star Fox 64 text jumbles		06/07/2019 09:47 PM
77	Cemu	Bug	New	Normal	Graphic	Mii faces not rendering properly in certain games		06/07/2019 10:31 AM
76	Cemu	Feature requests	New	Normal	Compatibility	Allow Graphic Packs to change the .tga files in the meta folder of games.		06/04/2019 06:13 PM
75	Cemu	Feature requests	New	Normal	Input	Emulated Wiimote input doesn't support IR pointer	Petergov	06/03/2019 11:59 AM
74	Cemu	Bug	New	Normal	Graphic	Fog not rendering correctly in BOTW		07/03/2019 11:55 PM
69	Cemu	Feature requests	New	Normal	Graphic	Sharp-Bilinear as an upscale filter option.		07/03/2019 11:55 PM
67	Cemu	Feature requests	New	Normal	General	Memory Searcher: Features to search for addresses with unknown initial value		07/04/2019 12:37 AM
64	Cemu	Bug	New	Normal	Compatibility	Kirby Rainbow Curse - crash on new game		07/11/2019 04:00 PM
61	Cemu	Feature requests	New	Normal	General	Implement an easy way to create game shortcuts.		07/04/2019 12:44 AM
58	Cemu	Feature requests	New	Normal	General	Input Settings does not retain active profile name		07/04/2019 12:44 AM
57	Cemu	Bug	New	Normal	Graphic	Lego Dimensions various lighting issues		05/05/2019 02:31 PM
56	Cemu	Feature requests	New	Normal	Sound	Implement support for bootSound.btsnd when compiling shaderCache.		05/05/2019 06:43 AM
55	Cemu	Bug	Accepted	Normal	UI	UI fixes	Petergov	07/04/2019 12:39 AM
52	Cemu	Bug	New	Normal	General	CEMU doesn't want to show my WUD games.		05/03/2019 06:50 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
51	Cemu	Bug	New	Normal	Compatibility	Warriors Orochi 3 Hyper Softlock		04/25/2019 05:27 AM
50	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Sessions White Boxes		06/16/2019 05:25 AM
49	Cemu	Bug	New	Normal	Graphic	Lego City Undercover black screen		04/22/2019 05:40 AM
47	Cemu	Bug	New	Normal	Input	Some buttons on certain DirectInput gamepads (e.g. OnLive) not recognized	Petegov	08/19/2020 02:43 PM
45	Cemu	Bug	Accepted	Normal	Compatibility	Paper Mario Color Splash - always crashes when using megaphone Thing		07/04/2019 12:40 AM
43	Cemu	Bug	New	Normal	Graphic	visual failures in all games of Taiko no Tatsujin		04/14/2019 01:18 AM
42	Cemu	Bug	Accepted	Normal	Graphic	Various Super Smash Bros. Wii U Bugs		04/12/2019 05:15 PM
41	Cemu	Bug	New	Normal	Input	Rumble not working on Xbox One S Pad connected to Nvidia Shield TV		07/04/2019 12:41 AM
38	Cemu	Feature requests	New	Normal	General	stop/pause/start emulation in cemu		08/14/2019 04:43 PM
35	Cemu	Bug	New	Normal	UI	Text cut off in graphic packs descriptions		07/04/2019 12:42 AM
34	Cemu	Bug	New	Normal	General	GFX selection and settings.xml corruption when GFX pack folder is on a different partition (using a link)		07/04/2019 12:42 AM
29	Cemu	Bug	New	Normal	Sound	Bayonetta 2: Audio is not sync with video during cutscenes		07/04/2019 12:42 AM
28	Cemu	Bug	New	Normal	Graphic	Bayonetta 2: Missing shadows		07/04/2019 12:42 AM
27	Cemu	Bug	New	Normal	Sound	Dr. Luigi: BGM gets corrupted after ~3 mins		07/04/2019 12:43 AM
24	Cemu	Bug	New	Normal	Compatibility	Mario Party 10 is unstable		01/23/2020 07:45 PM
23	Cemu	Bug	New	Normal	Compatibility	Wii Party U crashes on before loading gameplay		07/04/2019 12:43 AM
22	Cemu	Bug	New	Normal	Compatibility	Project Zero european copy broken where the Japanese one is not.		03/17/2019 06:04 PM
20	Cemu	Bug	New	Normal	Compatibility	Cemu 1.15.3 steam link screen freezes		07/30/2020 07:52 PM
15	Cemu	Bug	Accepted	Normal	General	Broken looping animations/timer		01/13/2020 12:36 AM
14	Cemu	Bug	Accepted	Normal	Graphic	Mario Kart 8 - Water Park Position Line Flickering		03/11/2019 09:53 PM
12	Cemu	Bug	Accepted	Normal	Graphic	Darksiders Warmastered Edition Wii U	Exzap	07/04/2019 12:44 AM
11	Cemu	Bug	New	Normal	Compatibility	Deus Ex: Human Revolution crash save		07/04/2019 12:45 AM
9	Cemu	Bug	In Progress	Normal	Compatibility	Resident Evil: Revelations crash in chapter 1	Exzap	07/04/2019 12:45 AM
8	Cemu	Feature requests	New	Normal	UI	In app bug/feature request.		07/04/2019 12:45 AM
6	Cemu	Bug	Accepted	Normal	Sound	Current titles with audio issues and/or still require system .rpl files	Petegov	07/04/2019 12:45 AM
5	Cemu	Bug	Accepted	Normal	Input	Controller input not being fully detected/functioning properly	Petegov	07/04/2019 12:46 AM
4	Cemu	Feature requests	New	Normal	Input	Proper gamepad mic support/USB mic support		07/04/2019 12:46 AM
3	Cemu	Bug	In Progress	Normal	Compatibility	Floating-point inaccuracies in recompiler		04/19/2019 09:22 AM
2	Cemu	Bug	New	Normal	Graphic	Sonic Lost World - Rainbow-ish overlay in the distance		04/21/2019 06:43 PM